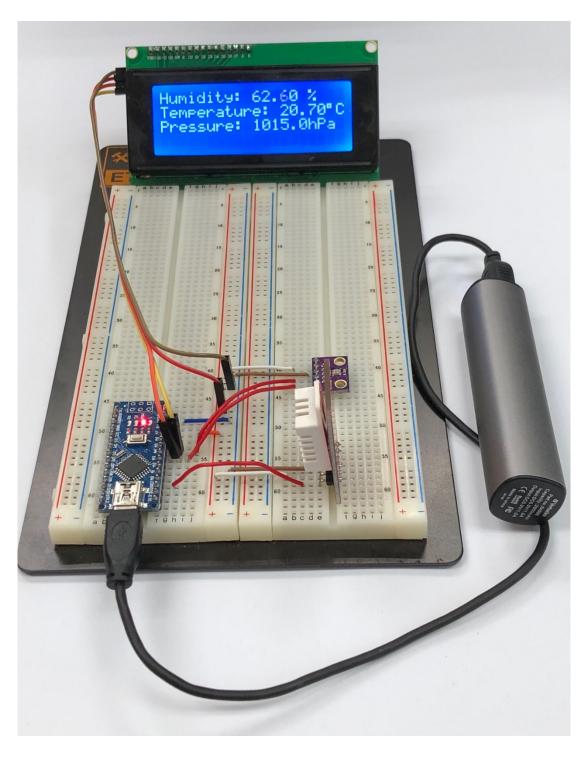
# Training Workshop on Arduino-based Automatic Weather Station (AWS)

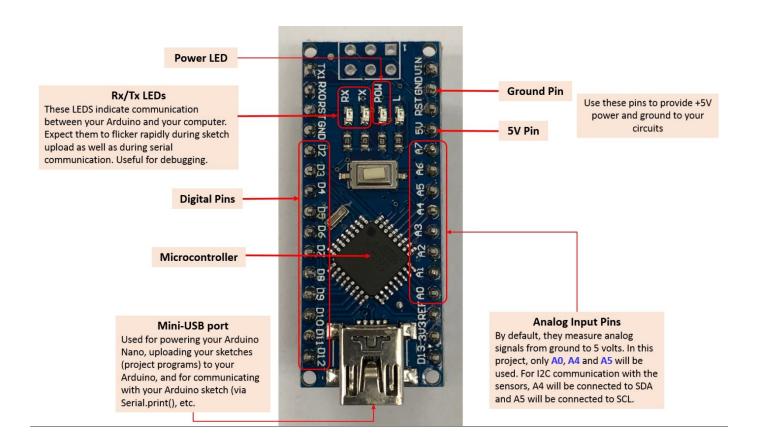


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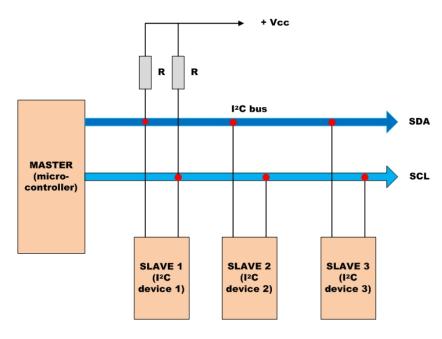
- 1. Getting started
- 2. Creating your first AWS project
- 3. Installing a temperature and humidity sensor DHT22
- 4. Installing a Pressure sensor BMP280
- 5. Installing a LCD Display

## 2. Getting started

#### 1.1 The Arduino Nano Board



#### I<sup>2</sup>C Architecture



Multiple devices on common I<sup>2</sup>C bus

Serial data (SDA) Serial clock (SCL)

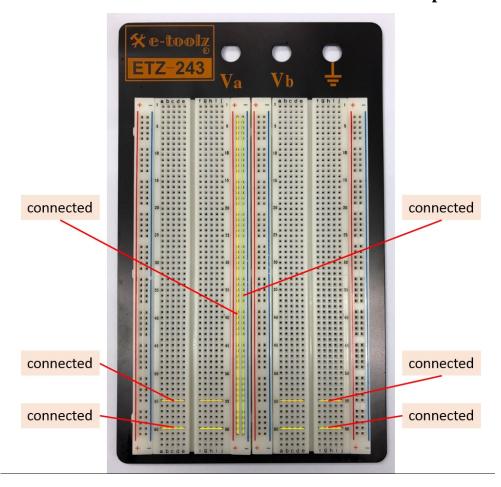
#### 1.2 The Arduino IDE

Before you start controlling the world around you using the Arduino, you'll need to download the Arduino IDE (Integrated Development Environment). The Arduino IDE allows you to write programs and upload them to your Arduino. You can download the latest version of the IDE from: <a href="https://www.arduino.cc/en/Main/Software">https://www.arduino.cc/en/Main/Software</a>

In this workshop, the Arduino IDE has been downloaded and installed for you. The link to start your Arduino IDE is shown as an Arduino icon on the desktop of your PC (see below)

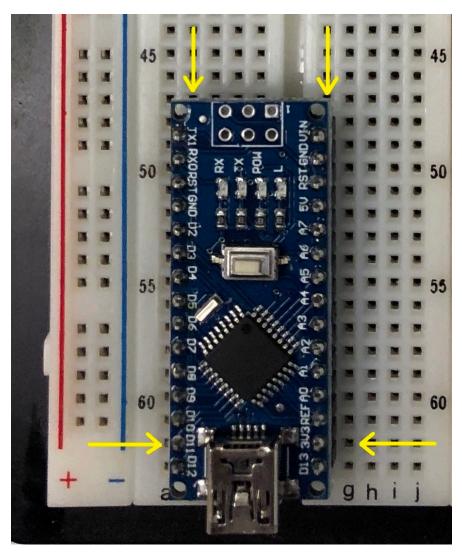


## 1.3 Basic information about the Breadboard used in this workshop



# 1.4 Connecting your Arduino Nano to a PC

Insert the Arduino Nano on the breadboard as shown below and connect it to your PC using a mini-USB cable



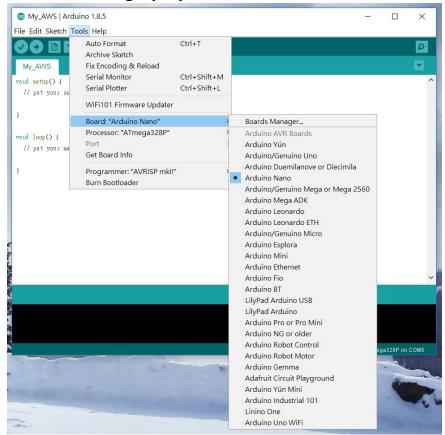
# 2. Creating your first AWS project

# 2.1 Running the Arduino IDE

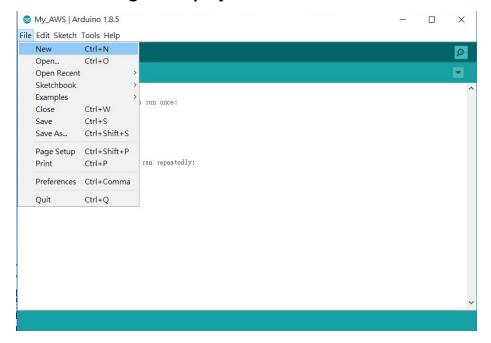
Double click on the Arduino icon on the desktop of your PC to start running the Arduino IDE.



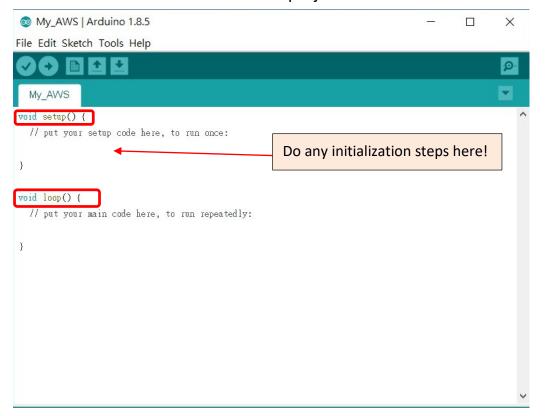
## 2.2 Selecting a proper Arduino board



## 2.3 Creating a new project file



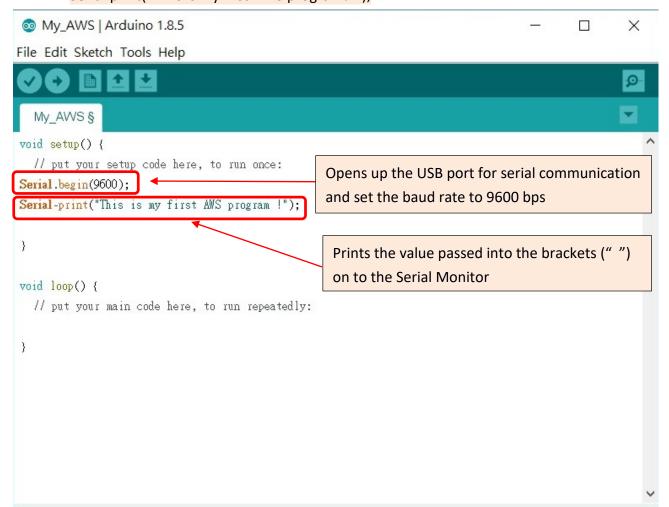
## The basic structure of a new project file is shown below:



Type the following in the setup() section:

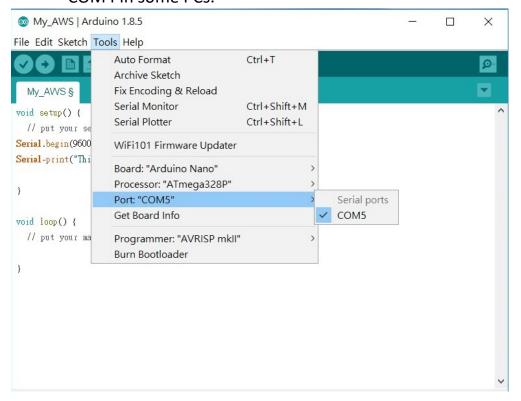
Serial.begin(9600);

Serial.print(" This is my first AWS program! ");

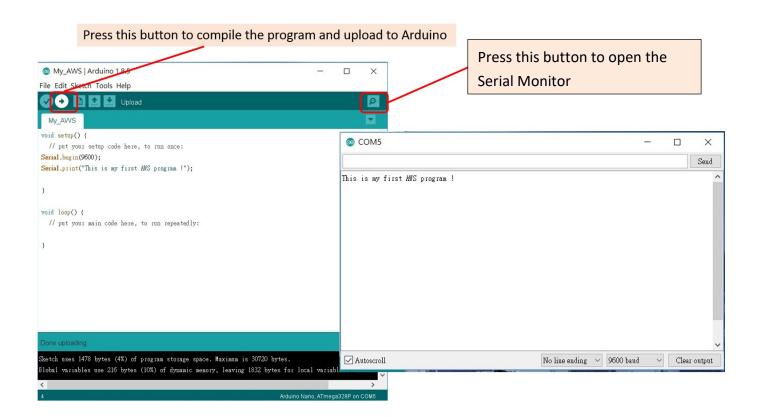


#### 2.4 Setting up an appropriate Communication Port

Set up an appropriate COM port for displaying the information: select COM5 or COM4 in some PCs.



## 2.5 Compiling and uploading a program to your Arduino



## 2.6 Using the loop() function

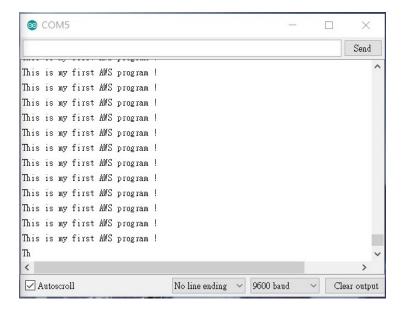
In the loop() section, type Serial.print("This is my first AWS program!") and see the result.

```
Serial.print("This is my first AWS program !");

Serial.print("This is my first AWS program !");
```

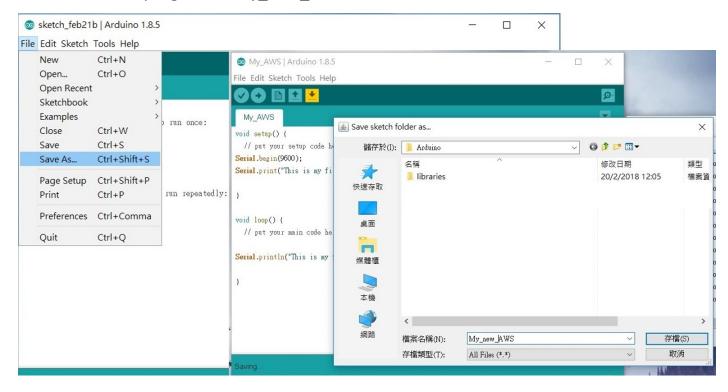
Try using Serial.println("This is my first AWS program!") instead of Serial.print("This is my first AWS program!") and recompile your program and see the result.





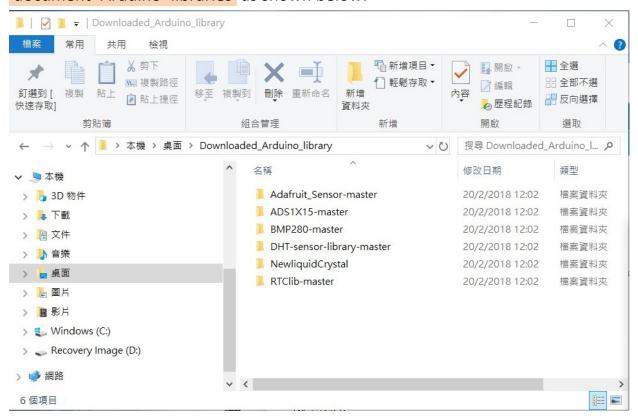
## 2.7 Saving your first project file

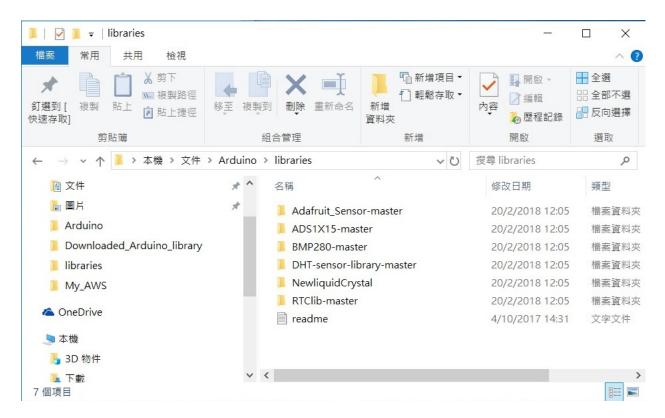
Save the program as My\_new\_AWS.



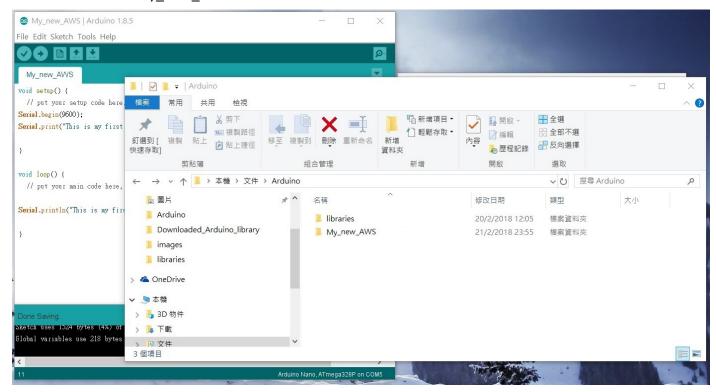
#### 2.8 Downloading library files for different sensors for your Arduino projects

When you purchase different sensors, you need to download the appropriate library files and put them in the proper directory for Arduino IDE to access the files. The following is an example of a list of library files downloaded and stored under the folder 'Downloaded\_Arduino\_library'. They should be copied to the folder 'document>Arduino>libraries' as shown below:





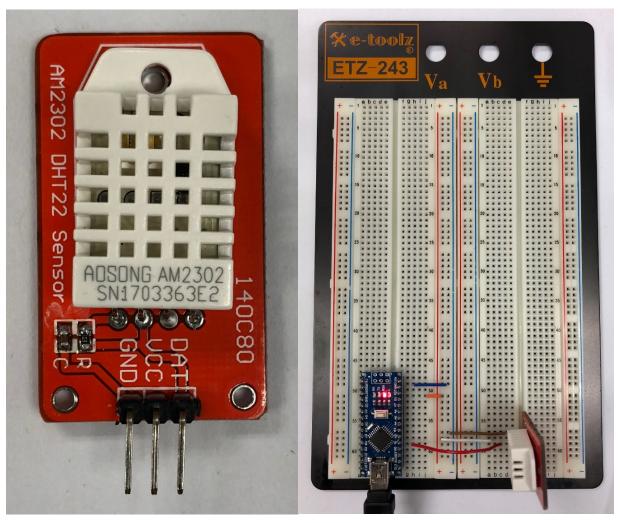
Note that My\_new\_AWS folder is next to the libraries folder.

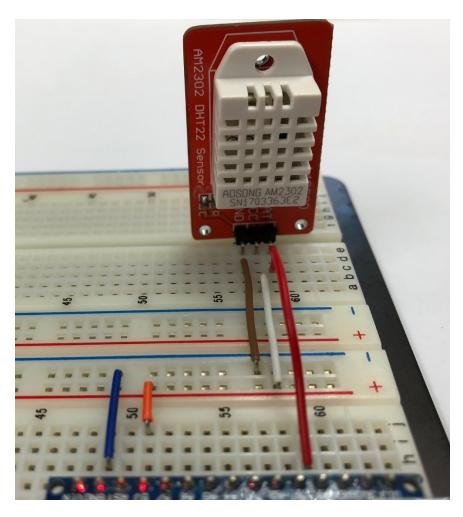


## 3. Installing a temperature and humidity sensor DHT22

#### 3.1 Wiring

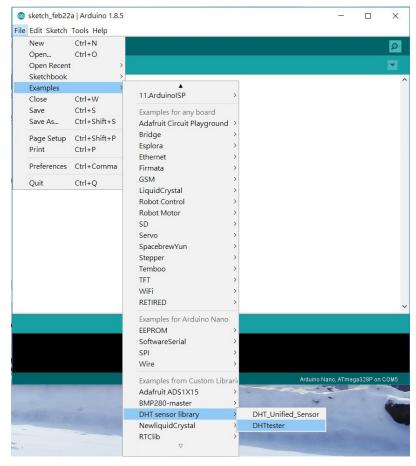
- 1. Connect GND and VCC of DHT22 to the GND and 5V pins of Arduino Nano respectively
- 2. Connect DAT of DHT22 to A0 pin of Arduino Nano





# 3.2 Choosing an Example file in the DHT sensor library

Choose the DHTtester file from the DHT sensor library as shown below:

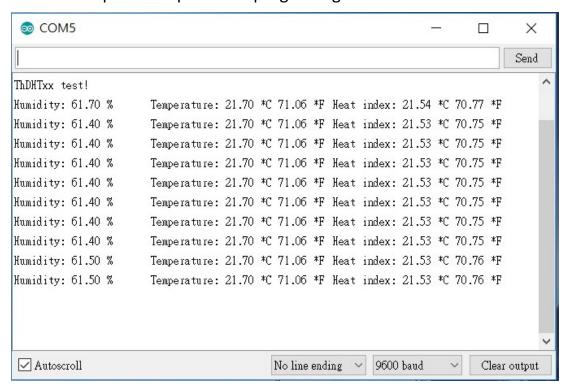


#### 3.3 Modifying the Analog input pin to display correctly

Modify the analog input pin from 2 to A0 as shown below:



Compile and upload the program again and see the results.

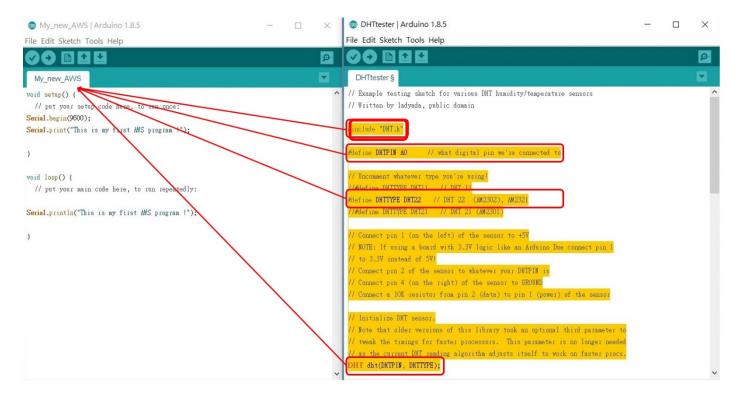


#### 3.4 Modifying the My\_new\_AWS file to include the DHT22 sensor program

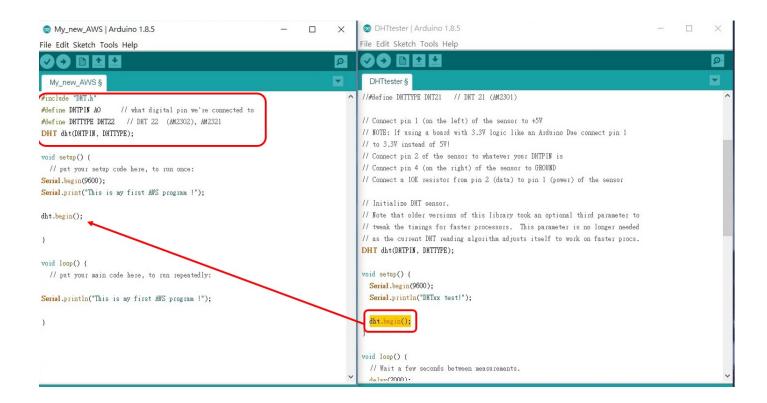
Open the My\_new\_AWS file side by side with the DHTtester file. Copy the following 4 lines to header section of My\_new\_AWS program:

#include "DHT.h"

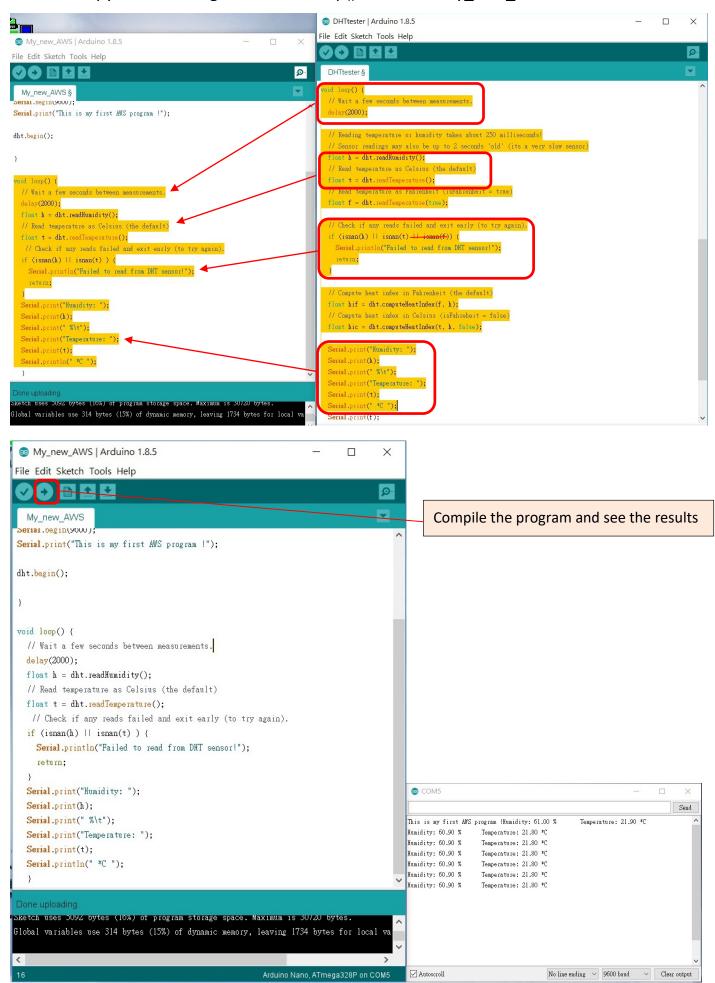
#define DHTPIN A0 // what digital pin we're connected to #define DHTTYPE DHT22 // DHT 22 (AM2302), AM2321 DHT dht(DHTPIN, DHTTYPE);



Copy the following line to the setup section of My\_new\_AWS program: dht.begin(); as shown below:



## Copy the following lines to the loop() section of My\_new\_AWS as shown below:



## Create a subroutine readDHT() by adding it in loop() as shown:

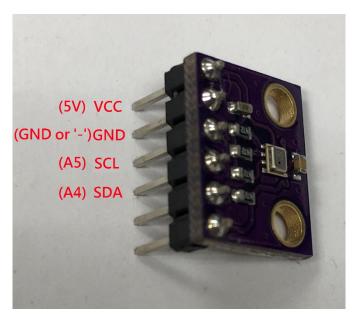
```
My_new_AWS | Arduino 1.8.5
                                                                              X
File Edit Sketch Tools Help
  My_new_AWS §
void loop() {
   readDHT();
  void readDHT()
   // Wait a few seconds between measurements.
  delay(2000);
  float h = dht.readHumidity();
  // Read temperature as Celsius (the default)
  float t = dht.readTemperature();
   // Check if any reads failed and exit early (to try again).
  if (isnan(h) || isnan(t) ) {
     Serial.println("Failed to read from DHT sensor!");
     return;
   }
  Serial.print("Humidity: ");
  Serial.print(h);
  Serial.print(" %\t");
  Serial.print("Temperature: ");
  Serial.print(t);
  Serial.println(" *C ");
Done uploading.
Sketch uses DIIZ bytes (10%) of program storage space. Maximum is 30/ZD bytes.
Global variables use 314 bytes (15%) of dynamic memory, leaving 1734 bytes for local variables. Maxim
```

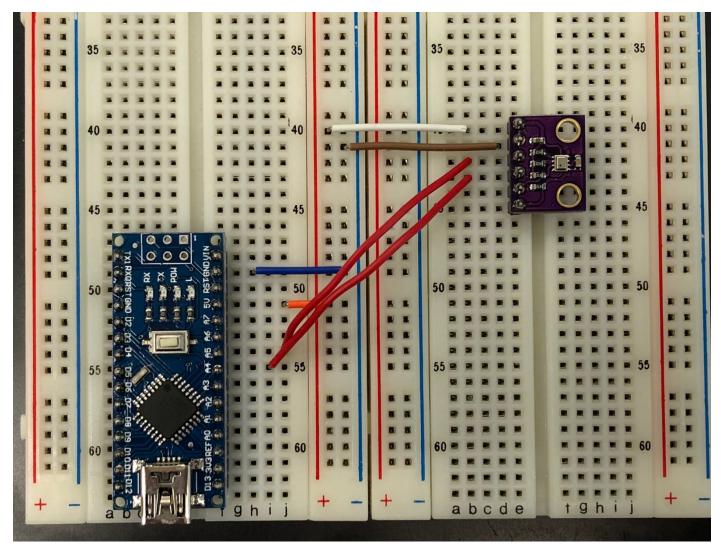
Remember to save your My\_new\_AWS file again!

# 4. Installing a Pressure sensor BMP280

## 4.1 Wiring

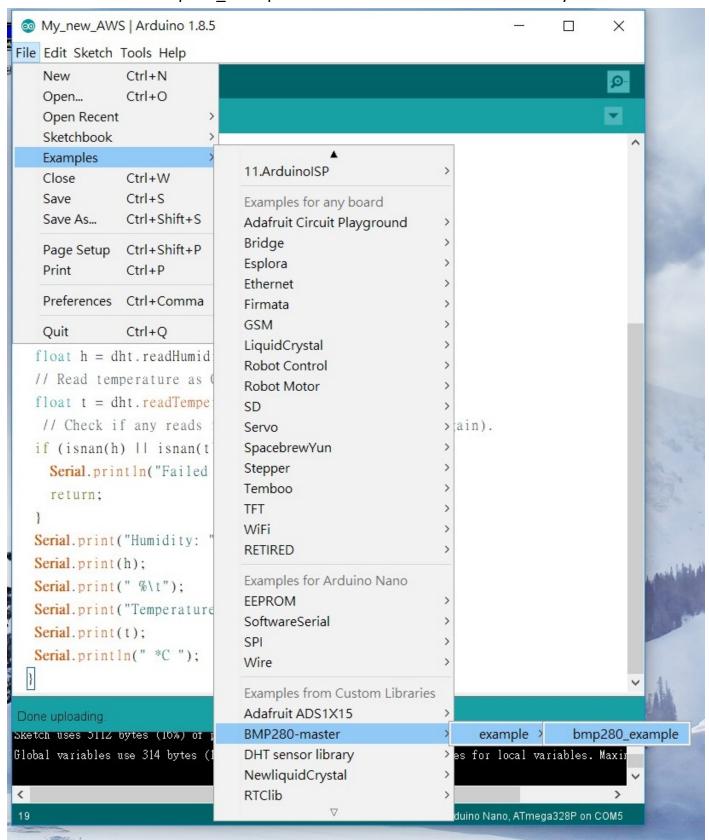
- 1. Connect BMP280 Vcc to 5V and GND to ground respectively
- 2. Connect BMP280 SCL to Adruino A5
- 3. Connect BMP280 SDA to Adruino A4



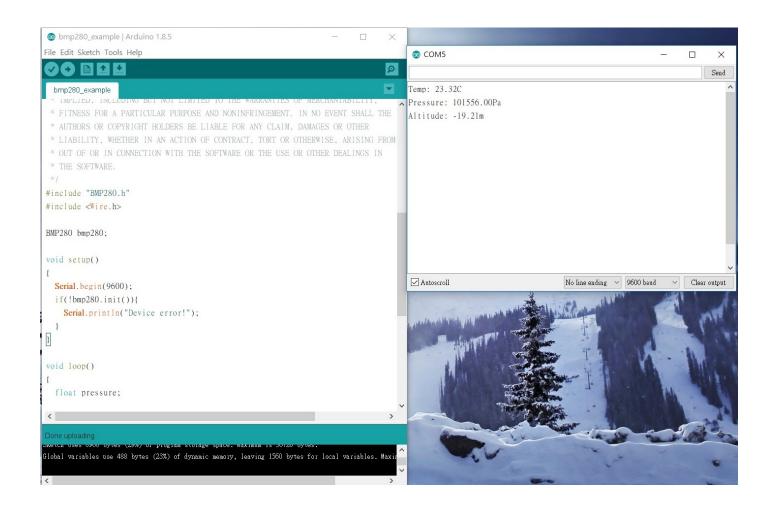


#### 4.2 Choosing an Example file in BMP280 library

Choose the bmp280 example file from the BMP280-master library as shown below:

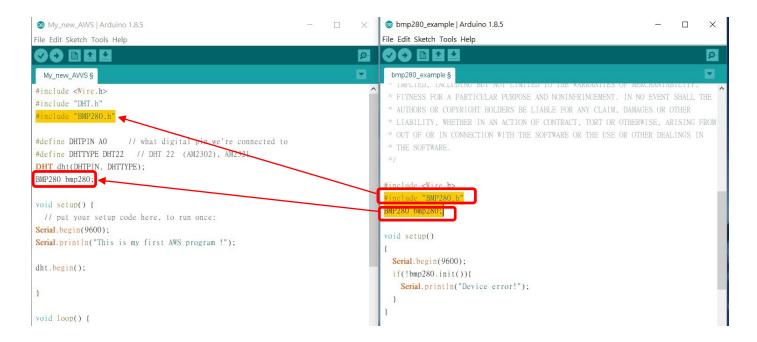


Compile and upload the program to Arduino Nano and see the results.

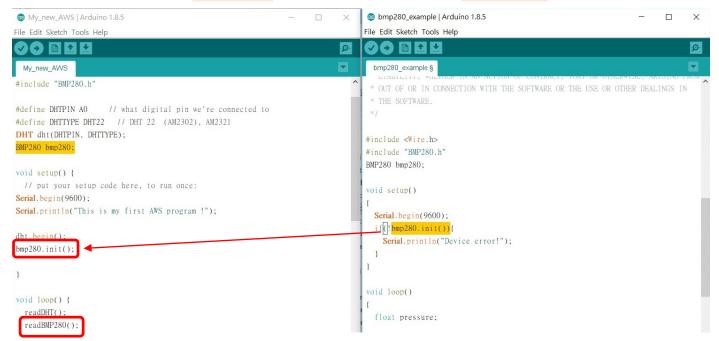


4.3 Modifying My\_new\_AWS file to include the BMP280 sensor program

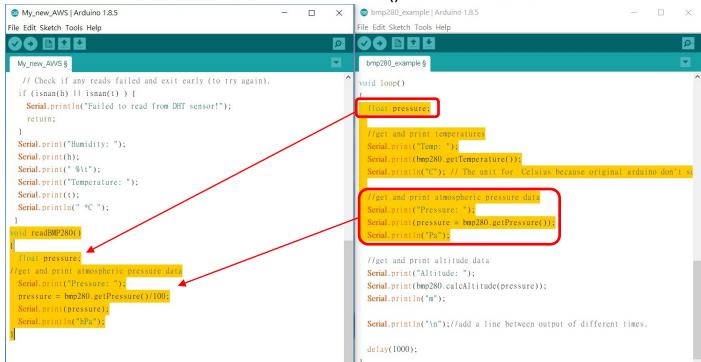
Open My\_new\_AWS file and copy the below lines from bmp280\_example file to the file.



## In setup(), add <a href="mailto:bmp.init()">bmp.init()</a>; as shown. In loop(), add <a href="mailto:readBMP()">readBMP()</a>; as shown.



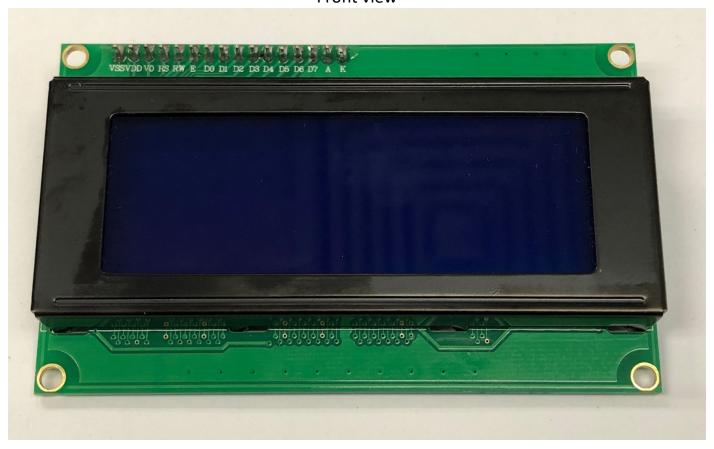
## Create a new subroutine void readBMP280() as shown below:



Compile and upload the program to see the results! Remember to save your My\_new\_AWS file again!

# 5. Installing a LCD Display

#### Front view

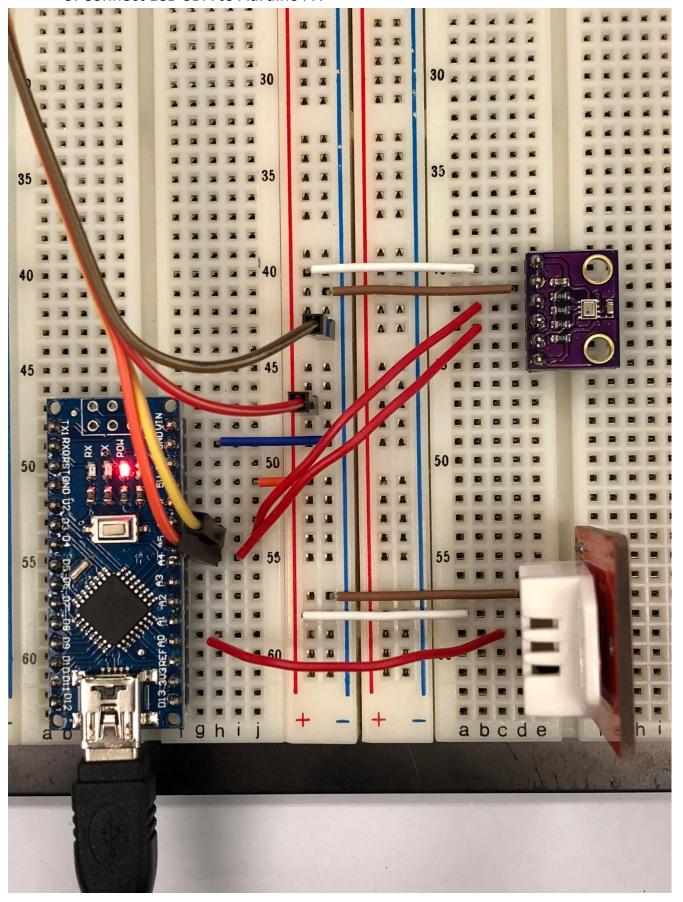


#### Rear view



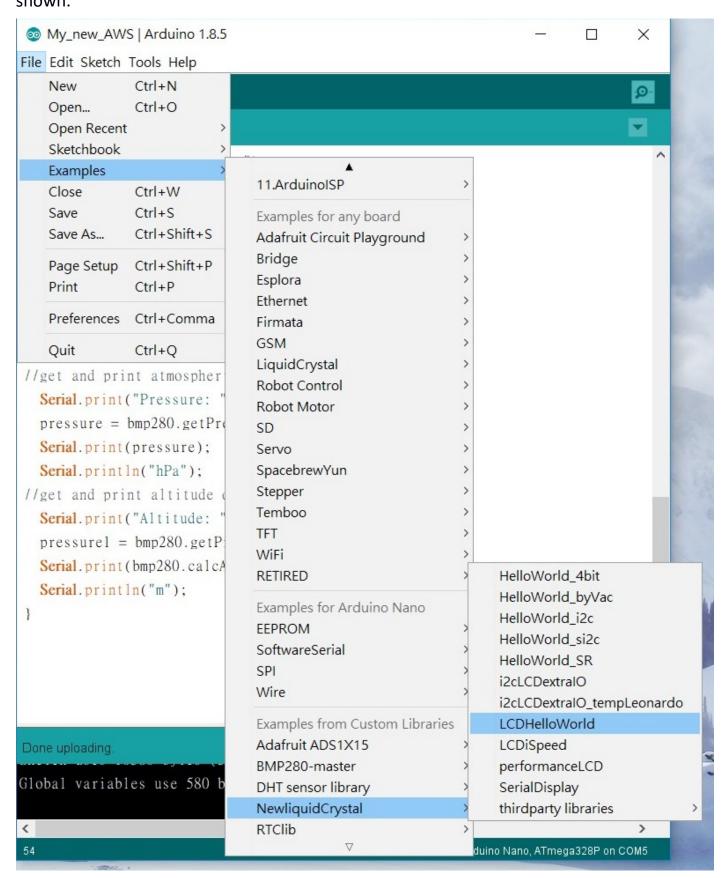
# 5.1 Wiring

- 1. Connect LCD Vcc to 5V and GND to ground respectively
- 2. Connect LCD SCL to Adruino A5
- 3. Connect LCD SDA to Adruino A4



## 5.2 Choosing an Example file in the NewliquidCrystal library

Choose the LCDHellowWorld example file from the NewliquidCrystal library as shown.



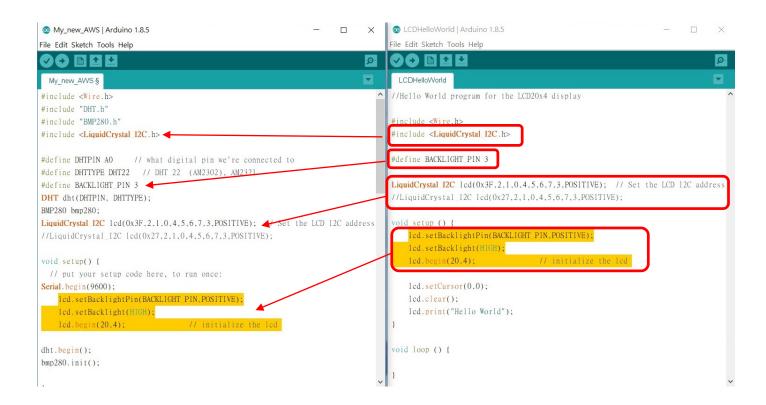
Compile and upload the LCDHellowWorld program to Arduino Nano and see the output shown on the LCD display.

```
    My_new_AWS | Arduino 1.8.5

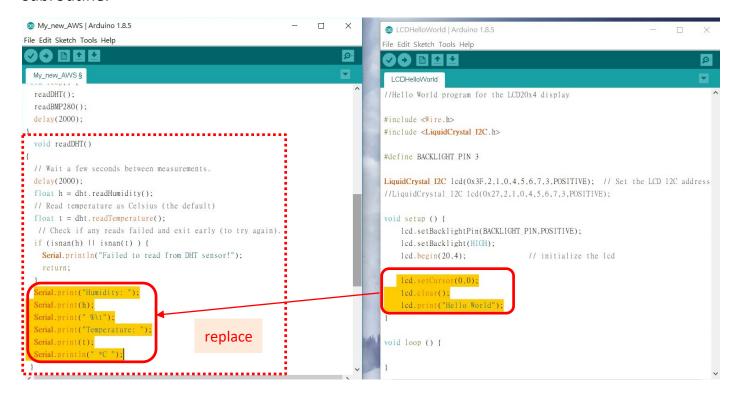
                                                                                    X
                                                                             File Edit Cleated Tools Hala
       LCDHelloWorld | Arduino 1.8.5
                                                                                          X
                                                                                   File Edit Sketch Tools Help
                           Upload
   Ser
        LCDHelloWorld
  Ser //Hello World program for the LCD20x4 display
  }
      #include <Wire.h>
void
      #include <LiquidCrystal_I2C.h>
   flo
      #define BACKLIGHT_PIN 3
   flo
      LiquidCrystal I2C 1cd(0x3F,2,1,0,4,5,6,7,3,POSITIVE); // Set the LCD I2C address
//get
      //LiquidCrystal_I2C 1cd(0x27,2,1,0,4,5,6,7,3,POSITIVE);
   Ser
  pre
      void setup () {
   Ser
           1cd.setBacklightPin(BACKLIGHT_PIN,POSITIVE);
   Ser
           1cd.setBacklight(HIGH);
 //ge
           1cd.begin(20,4);
                                           // initialize the lcd
   Ser
   pre
           1cd.setCursor(0,0);
   Ser
           lcd.clear();
   Ser
           lcd.print("Hello World");
}
      void loop () {
Done
       <
Globa
      Done uploading
      Global variables use 244 bytes (11%) of dynamic memory, leaving 1804 bytes for
<
      <
                                                                  Arduino Nano, ATmega328P on COM5
```



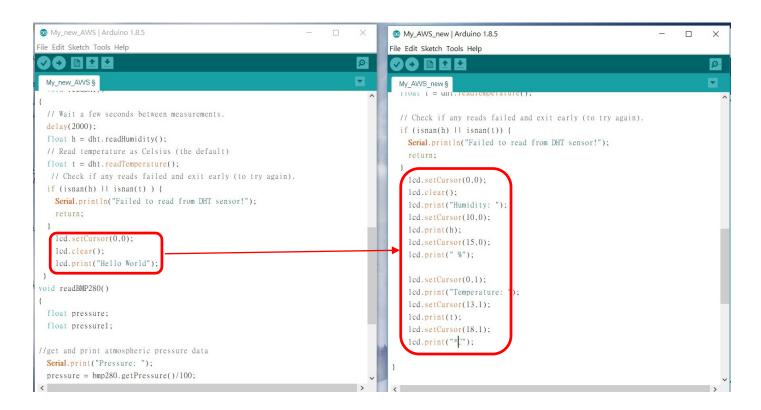
5.3 Modifying the My\_new\_AWS file to display information on the LCD display Copy the highlighted lines in the header and setup() sections from LCDHellowWorld to the My\_new\_AWS.



Copy the following 3 highlighted lines from LCDHellowWorld to the readDHT() subroutine.

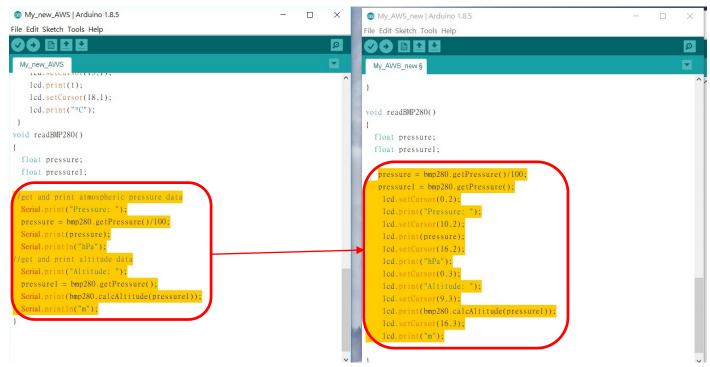


In the readDHT() subroutine, change the code in My\_new\_AWS as shown below.

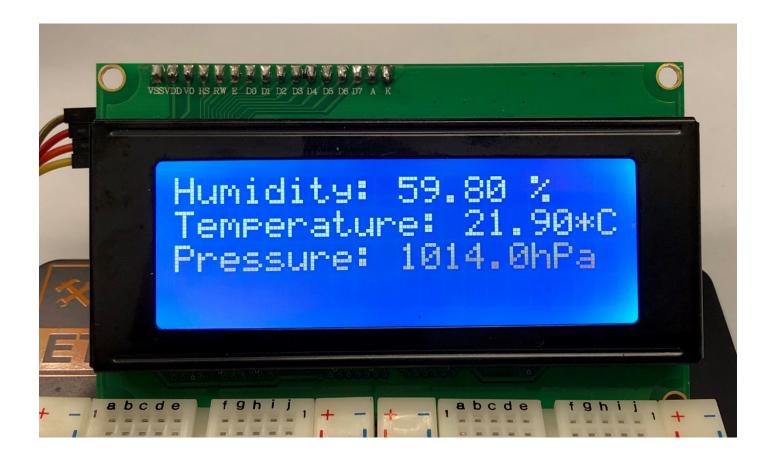




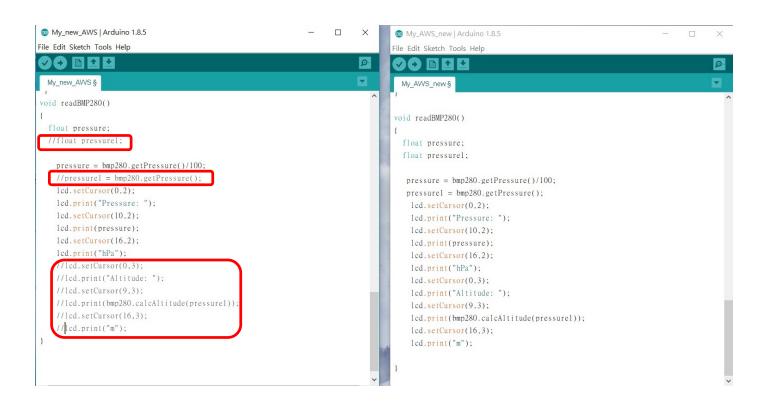
In the readBMP280() subroutine, change the code in My\_new\_AWS as shown below.



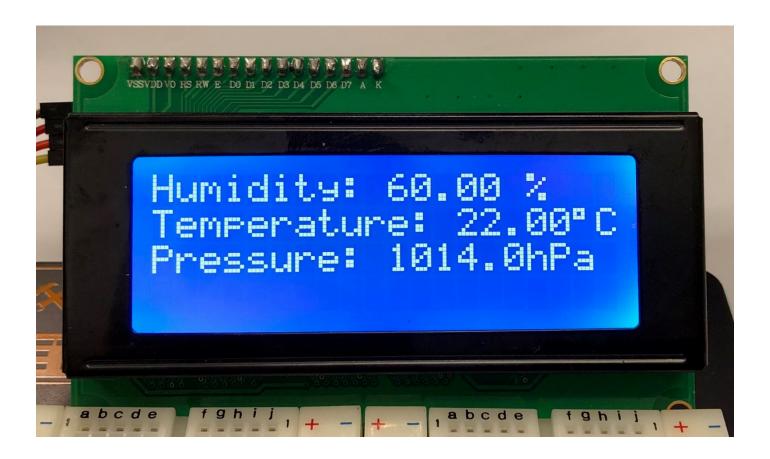
Compile and upload the program to Arduino Nano and see the LCD display.



Try adding "//" for lines on the left screen and compare the effects on the LCD display.



If you want to output the degree symbol °C, try to change the command <a href="Icd.print("C")">Icd.print("C")</a>; to <a href="Icd.print("\337C")</a>;



Congratulation! You have now completed your My new AWS project!

